

SPORTS RULES

Albury Wodonga Sports Carnival 2025

General

If a site has insufficient players to form a team they may form a composite team with another site. In the first instance composite teams should be formed with others from their state.

Uniforms shall be of a similar colour, abide by the particular rules of the sport played, and clearly numbered if required.

Referees and scorers will be provided for each game wherever possible, however teams may be required to provide referees or scorers for games they are not playing.

For player safety, jewellery is not permitted to be worn. Slight modifications to the rules for each sport allow everyone to compete in an inclusive way, while maintaining the safety of all concerned.

The Sports Carnival has an emphasis on enjoyment of all players, social atmosphere and skill development. While competitiveness is not discouraged, it should be remembered that novice players need some encouragement and a 'win at all costs philosophy' is not appropriate.

Together with the Code of Conduct, our values outline the behaviours we display, and guide us in everything we do. During the carnival week Sports Carnival participants will model behaviour that is consistent with our values

Inclusiveness and diversity

To encourage an inclusive approach to the event, all sports will be played as mixed teams where possible. Participants are encouraged to participate in a friendly competitive manner, contact needs to be kept to a minimum to ensure safety of all participants.

Our commitment to diversity and inclusion is represented by all participants who behave in an ethical and respectful manner and promote an inclusive environment. This commitment extends to your participation on the sporting fields at the Sports Carnival.

An inclusive approach will and should be considered when developing teams for the Sports Carnival i.e. teams should be an equal gender split wherever possible.

Weather contingencies

To minimise unnecessary disruption to the draws the preference is to not cancel games. As a general rule, teams should always assume that all games are still on. All teams should still attend the venue they are due to play at the time they are scheduled to play.

Games will be cancelled/postponed/rescheduled at the discretion of the Sports Coordinator in consultation with the referee/s and Event Manager on a venue by venue basis. These decisions will be made by each time slot. Teams must make their best effort to attend the rescheduled game/s, or else a forfeit may be assumed.

If required, games may be shortened to allow for venues to dry off after rain, or cool down in the event of extreme heat.

Participant safety is always our primary concern, and teams are asked to use common sense and stay off areas that are obviously not in a suitable condition.

Safety is paramount, and if the venues are deemed to be unsafe for play, matches may be cancelled/postponed or rescheduled.

If deemed safe, games may still go ahead in the rain, and participants should be prepared for this occurrence.

Team Equalisation

At times teams may have the bare minimum number of players for the event. Where a team is unable to field a full complement of players on the court, ground or field it is recommended that the other team either

- play with the same number of players; or
- lend players to the team that has insufficient players.

This does not apply where a player is fouled out or suspended from a game.

This will allow games to be played where they might otherwise be forfeited and ensure fairness across the competition.

Shield Points

The number of Shield Points available for a particular sport are based on the following number of participants for each sport at close of registration.

- Less than 20:
12,000 points in total. 7,500 points to be awarded to the winner and 4,500 points to be awarded to the runner up.
- Between 20 - 50:
24,000 points in total. 15,000 points to be awarded to the winner and 9,000 points to be awarded to the runner up.
- 51-100:
36,000 points in total. 22,500 points to be awarded to the winner and 13,500 points to be awarded to the runner up.
- More than 100:
48,000 points in total. 30,000 points to be awarded to the winner and 18,000 points to be awarded to the runner up.

The table at the end of this section shows the points allocated to each sport for the Albury Wodonga Sports Carnival.

Shield Point Allocation

The winner of an event will receive $\frac{5}{8}$ ^{ths} of the points available for the event and the runner up $\frac{3}{8}$ ^{ths}.

Points are to be shared equally for each member of a team including those that competed in the preliminary rounds, even if they did not compete in the final. This includes players not registered for the sport but fills in for a game (this must still be a registered participant at the carnival to be able to fill in).

However, points allocated are modified in the following circumstances.

- If players/teams competing in the final are from the same office the runner up points are allocated to the third placed team.
- An office cannot accumulate more points for an event than the total points available for a winner of an event. For example, Basketball has 24,000 points available (15,000 for the winner and 9,000 for runner up). If Albury has twelve players registered for basketball and Hobart has four. Four players from Albury join Hobart to make a composite team. If those two teams play in the final and Albury win, the points will be allocated as follows:
 - Winner Albury 15,000 points
 - Runner Up Hobart 4,500 points $((9,000 \text{ points} / 8 \text{ players}) \times 4 \text{ Hobart players})$
 - The additional 4,500 are not allocated to Albury and are lost.

Disputes

Any disputes must be raised with the individual sports co-ordinator. This must be done within a reasonable time after the end of the game to allow for the matter to be considered and resolved.

If the dispute relates to a result or a match that the individual sports co-ordinator is a participant then the matter will be referred to the Carnival Sports Co-ordinator who will make a decision or appoint a committee to consider the matter.

Player eligibility

Players must be registered in one of the Albury Wodonga Sports Carnival programs (Sports, Golf, Extras) for them to be eligible to compete in any sports.

A player may only play for one team.

Only those players that have played in at least one of the preliminary rounds are eligible to compete in the finals.

Finals

Depending on numbers finals will generally be played between the top two players or teams in the competition.

Where competitions consist of pools finals will occur either between the top two team in each pool or a cross over finals series with quarter and semi finals may be played.

In a cross over final series the following format will apply;

Pool A Team 1 vs Pool B Team 2

Pool A Team 2 vs Pool B Team 1

If there are more than two pools the following format will apply;

Pool A Team 1 vs Pool B Team 2

Pool B Team 1 vs Pool C Team 2

Pool C Team 1 vs Pool A Team 2

Points Allocation

ALBURY

Sport	Event	Points	Winner	Runner Up
Basketball	21	24,000	15,000	9,000
	Open Teams	24,000	15,000	9,000
Badminton	35	24,000	15,000	9,000
	Men's	6,000	3,750	2,250
	Women's	6,000	3,750	2,250
	Men's Doubles	6,000	3,750	2,250
	Women's Doubles	6,000	3,750	2,250
Beach Volleyball	39	24,000	15,000	9,000
	Open Teams	24,000	15,000	9,000
Cricket	8	Not being contested		
	Open Teams			
Cornhole	80			
	Open Pairs	No Points¹	No Points	No Points
Darts	50	24,000	15,000	9,000
	Men's	8,000	5,000	3,000
	Women's	8,000	5,000	3,000
	Open Pairs	8,000	5,000	3,000
Eight Ball	82	36,000	22,500	13,500
	Men's	12,000	7,500	4,500
	Women's	12,000	7,500	4,500
	Open Pairs	12,000	7,500	4,500
Fun Run	61	36,000	22,500	13,500
	5km	12,000	7,500	4,500
	Men	6,000	3,750	2,250
	Women	6,000	3,750	2,250
	10km	12,000	7,500	4,500
	Men	6,000	3,750	2,250

¹] Cornhole is a demonstration sport and no points are allocated. Although medals will be awarded.

Fun Run Cont				
	Women	6,000	3,750	2,250
	Teams	12,000	7,500	4,500
Golf	44	24,000	15,000	9,000
	Daily Winners ²	6,000	3,750	2,250
	Weekly Net	4,500	2,813	1,688
	Weekly Gross	4,500	2,813	1,688
	Weekly Teams	4,500	2,813	1,688
	Weekly Women's	4,500	2,813	1,688
Lawn Bowls	61	48,000	30,000	18,000
	Singles	16,000	10,000	6,000
	Men's	8,000	5,000	3,000
	Women's	8,000	5,000	3,000
	Pairs	16,000	10,000	6,000
	Men	8000	5,000	3,000
	Women	8000	5,000	3,000
	124			
	Open Fours	16,000	10,000	6,000
Mixed Netball	48	24,000	15,000	9,000
	Open Teams	24,000	15,000	9,000
Netball	10	Not being contested		
	Women Only			
Squash	2	Not being contested		
	Men's	12,000	7,500	4,500
	Women's	12,000	7,500	4,500
Soccer	23	24,000	15,000	9,000
	Open Teams	24,000	15,000	9,000
Swimming	26	24000	15,000	9,000
	Champion Male	8000	5,000	3,000

² 500pts for the winner and 250pts for the runner up each day for each division.(4 days x 2 divisions). Women will be eligible for daily points in their relevant division)

	Champion Female	8000	5,000	3,000
	Champion Team	8000	5,000	3,000
Table Tennis	21	24,000	15,000	9,000
	Men's	8,000	5,000	3,000
	Women's	8,000	5,000	3,000
	Open Doubles	8,000	5,000	3,000
Tennis	20	24,000	15,000	9,000
	Singles	16,000	10,000	6,000
	Men's	8,000	5,000	3,000
	Women's	8,000	5,000	3,000
	Open Doubles	8,000	5,000	3,000
Ten Pin	20	24,000	15,000	9,000
	Scratch	12,000	7,500	4,500
	Men's	3,000	1,875	1,125
	Women's	3,000	1,875	1,125
	Open Pairs	3,000	1,875	1,125
	Open Fours	3,000	1,875	1,125
	Handicap	12,000	7,500	4,500
	Men's	3,000	1,875	1,125
	Women's	3,000	1,875	1,125
	Open Pairs	3,000	1,875	1,125
	Open Fours	3,000	1,875	1,125
Touch Football	25	24,000	15,000	9,000
	Open Teams	24,000	15,000	9,000
Volleyball	42	24,000	15,000	9,000
	Open Teams	24,000	15,000	9,000

BADMINTON

Rules

The badminton competition will be conducted under the rules set down by the International Badminton Federation except where modified below.

Events

- Men's singles
- Women's singles
- Men's doubles
- Women's doubles

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The Badminton competition will be held as a round robin tournament over 4 days (Monday, Tuesday, Thursday, Friday). If required participants may be placed into pools.

All games shall be first to twenty one, and best of three sets. Games will also be limited to 40 minutes each, and whoever is leading at the end of time in the third set will be the winner. If scores are level at the end of time, a sudden death rally will determine the winner.

Ladder points

Points will be awarded as follows:

- Win – 3 points
- Draw – 1 point
- Loss – 0 point

In the event of a forfeit the team/player who is available to play shall be awarded the winning points. For the purposes of 'for and against' the score line will be two-nil (2-0). In the event of two or more teams/players in a pool finishing with the same number of points, their positions will be determined on a games for and against basis (games won minus games lost), using the results from the preliminary round. If still tied, positions will be determined on total points for and against.

Finals

A final will be contested between the top two teams/players. Where the competition consists of pools the top two teams/players in each pool will compete in a crossover finals series.

The final is to be contested in a best of five sets.

Equipment Requirements

Competitors are requested to bring their own racquet.

Shuttlecocks will be supplied

Teams will be rostered to umpire and score.

BASKETBALL

Rules

The basketball competition will be conducted under the rules set down by Basketball Australia except where modified below.

The organising committee may modify or cancel the event depending on the number of registered participants.

Event

This is an open teams event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules.

Format

The Basketball competition will be held as a round robin tournament over 4 days (Monday, Tuesday, Thursday, Friday). If required teams may be placed into pools.

Playing time will be two, twenty minute halves. The game is not fully timed.

Two time outs per half per team which may be taken at any time.

The clock stops only for time outs, and every whistle in the last minute of the second half.

The half time break shall be no more than 10 minutes .

If the scores at the end of the preliminary games are tied, a draw is the result.

Ladder points

Points will be awarded as follows:

- Win – 3 points
- Draw – 1 point
- Loss – 0 point

In the event of a forfeit the available team shall be awarded the winning points and the score recorded as 20 – 0.

In the event of two or more teams finishing with the same number of points, their positions will be determined on a head to head basis and then on percentage between the teams finishing on the same number of points.

Finals

A final will be contested between the top two teams. Where the competition consists of pools the top two teams in each pool will compete in a finals series.

In the event of a tie, five minutes overtime will be played. One time out is allowed per team.

If the score is still tied a free throw shoot out will be conducted with each player on the court after overtime having one free throw each. Coin toss to decide who goes first.

If still tied, each team will nominate one team member to compete in a sudden death free throw play off.

Rule Modification

The following rules modify or are in addition to Basketball Australia Rules

- A size 7 basketball will be used.
- Body contact is to be kept to a minimum.
- There must be at least one female on the court at all times and a maximum of four males. This rule may be disregarded where there are insufficient females participating in the event.
- There must be at least four players to start the game.
- Male players cannot block a female opposition player's shot. The male defender may stand in his defensive cylinder only. Any shot blocked/rejected by the male defensive player will be deemed a violation and the points awarded to the female player (two or three points depending on the location of the female at the time of the shot).

Equipment Requirements

Teams are asked to bring their own set of team singlets. Bibs will be supplied if team singlet not available.

Basketballs will be provided.

Umpires will be provided.

Teams will be required to score.

BEACH VOLLEYBALL

Rules

The beach volleyball competition will be conducted under the rules set down by the Australian Beach Volleyball Federation, except where modified below.

Event

This is an open teams event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules.

Format

The Beach Volleyball competition will be held as a round robin tournament over 3 days (Monday, Tuesday, Thursday). If required teams will be placed into pools.

Each match will be the best of three sets. The first two sets will be first to eighteen points and capped at eighteen.

The third set (if required) will be to fifteen and uncapped. If the score gets to 14 the winner is the team that obtains a two point advantage.

Ladder points

Points are awarded as follows:

- Win – 3 points
- Draw – 1 point
- Loss – 0 point

In the event of a forfeit the team that is available to play shall be awarded the winning points. For the purposes of 'for and against' the score line will be eighteen-nil (18-0). Each set is forfeited after five minutes therefore after ten minutes the game is forfeited.

Finals

The top teams in each pool at the end of the round robin will contest semi-finals with the winners contesting the final.

In the event of two or more teams finishing with the same number of points, their positions will be determined on a sets for and against basis (sets won minus sets lost), using the results from the preliminary round. If still tied, positions will be based on points for and against.

The grand final will be best of three sets as above but with no time limit.

Rule Modification

The following rules modify or are in addition to Australian Beach Volleyball Federation rules

There must be four players on the court and teams must have at least one female on the court at any one time. This rule may be disregarded where there are insufficient females participating in the event.

Points are awarded per rally (that is, you don't have to serve to win the point).

Playing time is limited to thirty minutes per game. Any set which is incomplete at the end of the prescribed time limit shall be counted as a completed set provided one team has reached at least eight points and holds a lead of at least two points. Matches will be decided on the basis of completed sets.

Equipment Requirements

Volleyballs will be provided

Teams will be rostered to umpire, score and time keep.

Cornhole (Demonstration Sport)

Rules

The cornhole competition will be conducted under the rules set down by the Australia Cornhole Association except where modified below. It is recommended players review the rules at www.iplayaca.com.au/pages/rules

The organising committee may modify or cancel the event depending on the number of registered participants.

Event

This is an open pairs event.

Shield Points

There are no shield points for this event

Format

The Cornhole competition will be held as a knockout competition over 1 day (Sunday). Due to the number of participants the competition will be held in two time slots. Finals will be held at the Rest Day event.

Teams will compete to a score of 21. If play has not been finalised within 20 minutes the team with the leading score is the winner and proceeds to the next round.

If the scores are tied the game continues until there is a one point advantage.

If players have not had all their throws when time is called play continues until each player has completed their throws.

Finals

Finals series will be held between the top two teams from the two Sunday time slots.

The final will not be timed.

Rule Modification

The standard distance between the two boards is 27 feet. This distance will be reduced to cater for the skill level of all players.

Equipment Requirements

Boards and bags will be supplied.

DARTS

Rules

The darts competition will be conducted under the rules of the Darts Federation of Australia, except where modified below.

Event

The competition will consist of:

- men's singles event
- ladies' singles event, and
- open doubles event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The darts competition will be held on a knockout basis over 3 days (Monday, Tuesday, Thursday). If required teams/players will be placed into sections.

The finalists from the previous carnival will be seeded and if required each office may be requested to nominate their top seeded player. These players will be placed into the draw and will have priority for first round byes. All other players will be randomly placed in the draw.

All matches in the draw leading up to the semi-final stage will be the best of three legs. All singles games will be 301, open start and double finish.

All doubles games will be 501, open start and double finish. Doubles matches will be played with players in a team taking alternate turns at the board. A team may change the order of play at the commencement of each leg.

To determine the starting order, one player from each team/each player will throw at the bull, and the closest will have the throw in the first leg. In subsequent legs the first throw will alternate.

Finals

For both singles and doubles, semi-finals and finals will be the best of five legs. Semi-finals and finals will be 501, open start and double finish.

Rule Modification

To ensure the flow of play, a team/player will be deemed to have forfeited if they are not ready to play five minutes from when their game is called.

Equipment Requirements

Darts will be provided for the competition.

Competitors may use their own darts.

EIGHT BALL (POOL)

Rules

There has been a number of rule changes to the eight ball event over the years. The carnival will be conducted under the rules of the World Eight-ball Pool Federation as at January 2015. Please review attached document.

Event

The eight ball competition will have the following events

- men's singles event
- ladies' singles event
- open doubles event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The eight ball competition will be held on a knockout basis over 3 days (Monday, Tuesday, Thursday). If required teams will be placed into sections.

The finalists from the previous carnival will be seeded and if required each office may be requested to nominate their top seeded player. These players will be placed into the draw and will have priority for first round byes. All other players will be randomly placed in the draw.

Doubles matches will be played with players in a team taking alternate turns at the table. A team may change the order of play at the commencement of each frame.

All preliminary games will be the best of three frames. A coin toss will determine who will break in the first frame. In subsequent frames the break will alternate.

Finals

Finals will be contested between the final two players/teams left in the draw and will be best of five frames.

Rule Modification

To ensure the flow of play, a player/team will be deemed to have forfeited if they are not ready to play five minutes from when their game is called.

This approach ensures the completion of a fair and equitable competition is completed within the timeframes.

Equipment Requirements

Cues will be available for competitors.

FUN RUN

Rules

The fun run is a timed event with a 5km and 10 km course.

Event

The fun run competition will consist of:

5km course

- women's individual event
- men's individual event
- open teams event.

10km course

- women's individual event
- men's individual event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

This event will be held on Wednesday morning

A runner may compete in

- both the 5km individual and 5km open teams event, or
- the 10km individual event.

A team can comprise a total of four runners.

The 5km and 10km event will begin at the same time.

The start and finish line is at the same location

Results

The winning team will be decided on the average time of the first three team members' finishing positions. If two or more teams are equal, their positions will be determined by the third runner's finishing position.

Equipment Requirements

There are no specific equipment requirements.

Drink stations will be provided along the course.

GOLF

Rules

The competition will be conducted under the Rules of Golf as adopted by Golf Australia except where modified below.

Event

The competition will consist of the following events: -

- daily Individual Stableford event over 2 grades,
- weekly individual Stableford event
- weekly teams event
- weekly gross winner

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Women will be eligible for the daily shield points relevant to their grade.

Format

The golf competition will be held over 4 days (Monday, Tuesday, Thursday, Friday) across different courses.

A shotgun start shall commence play each day.

To ensure completion of the scheduled games, all golfers must report to the starter on arrival at the course, no later than thirty minutes before the scheduled tee-time.

The scoring format for each day's play will be Stableford.

Individual Event

A golfer's nett score each day will be their Stableford score. The winner of the nett event each day will be the player in each grade with the highest total nett Stableford score.

A golfer's Gross score will be worked out by using the following formula:

Par of course – Stableford score + 36 + handicap

Example: if a player scores 28 points off a handicap of 17 and the par of the course is 72 their gross score will be:

$$72 - 28 + 36 + 17 = 97$$

Team Event

A team comprises a total of four golfers. The team's score will be calculated as the total of their four daily Stableford scores.

Countbacks

In the event that two or more scores are tied for the team events, the individual events or the daily competitions the approved Golf Australia countback system will apply to determine the winner and/or runner up.

Handicaps

A Golf Australia handicap shall be used by each player and will be sloped for each day's play to the course rating of the tees of each day. If a player does not possess a Golf Australia handicap, then a recognised social club handicap shall be used. The maximum handicap shall be thirty-six for men and forty-five for women.

Adjustments will be made to the handicaps daily by the golf match committee and will be done in accordance with the Golf Australia handicap rules. Players will be advised by the starter at the commencement of the next day's play if their handicap has been adjusted.

It is the player's responsibility to place their handicap on the card and ensure that it is signed by the player and their marker. Unsigned cards may result in disqualification for that day's play.

Prizes

Various prizes will be awarded throughout the competition.

Dress Regulations

All of the golf clubs have specific dress regulations. Details of these specific dress regulations will be provided to the golfers prior to the carnival.

Rule Modification

Any additional rules as laid down by the carnival organising committee and the golf clubs for each day's play.

LAWN BOWLS

Rules

The lawn bowls competition will be conducted under the rules set down by Bowls Australia, except where modified below

Event

Lawn Bowls is split into morning and afternoon events.

Morning

- Men's singles,
- Ladies singles
- Open pairs

Afternoon

- Open fours

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The lawn bowls competition will be held over 4 days (Monday, Tuesday, Thursday, Friday).

- No dead ends. If the jack goes out of play, it shall be placed directly behind the centre 2m mark. If a bowl prevents this, it shall be placed on the nearest available spot on the centre line towards the mat.
- Speed of play must be reasonable and as a courtesy to opponents, players are to be ready to bowl when it is their turn.
- Provided the jack has been delivered, the end may be completed after the "final end" bell.
- Any disputed measures will be resolved by an umpire measuring with a standard tape.
- Any disputed length of end will be determined by an umpire (without measuring).
- In Friday's Finals, (iv) and (v) may not apply subject to the umpire's discretion.

In the event of a tie in any knock out round the match will be decided by a sudden death end of one bowl from each player in singles matches or one bowl from each skip in pairs or fours matches. A coin toss will decide who bowls first.

Singles event – men's and ladies

Sectional matches will be played on Monday morning over 3 matches. Quarter and semi-finals played on Thursday morning. Final to be played on Friday morning.

Matches are 8 ends. However, a bell on 40 minutes indicates that the end in play is the last that may result in a match of less than 8 ends.

Each player will bowl 4 bowls.

Spare players act as markers.

In the event of a tie in any knock out round the match will be decided by a sudden death end of one bowl from each player in singles matches or one bowl from each skip in pairs or fours matches. A coin toss will decide who bowls first.

Final eight determined by wins (ties counting for ½ win) then shots differential, total shots and then countback.

Countback determined by the above criteria starting with latest match played and working back.

Any byes receive a win and 10-0 scoreline.

Finals

- Quarter and semi-finals will be played over 8 ends. However, a bell on 40 minutes indicates that the end in play is the last that may result in a match of less than 8 ends.
- In the event of a tie in any knock out round the match will be decided by a sudden death end of one bowl from each player in singles matches A coin toss will decide who bowls first.
- Final played over 12 ends with no time limit.

Open pairs event

Sectional matches will be played on Tuesday morning over 3 matches. Quarter and semi-finals played on Thursday morning (time permitting quarter finals may commence Tuesday morning). Final to be played on Friday morning.

Matches are 8 ends. However, a bell on 40 minutes indicates that the end in play is the last that may result in a match of less than 8 ends.

Each player will bowl 3 bowls.

In the event of a tie in any knock out round the match will be decided by a sudden death end of one bowl from each player in singles matches or one bowl from each skip in pairs or fours matches. A coin toss will decide who bowls first.

Final eight determined by wins (ties counting for ½ win) then shots differential, total shots and then countback.

Countback determined by the above criteria starting with latest match played and working back.

Any byes receive a win and 10-0 scoreline.

Finals

- Quarter and semi-finals will be played over 8 ends. However, a bell on 40 minutes indicates that the end in play is the last that may result in a match of less than 8 ends.
- In the event of a tie in any knock out round the match will be decided by a sudden death end of one bowl from each skip. A coin toss will decide who bowls first.
- Final played over 12 ends with no time limit.

Open fours event

Sectional matches will be played on Monday & Tuesday afternoon over 3 matches. Quarter and semi-finals played on Thursday afternoon. Final to be played on Friday afternoon.

Matches are 8 ends. However, a bell on 90 minutes indicates that the end in play is the last that may result in a match of less than 8 ends.

Each player will bowl 2 bowls.

In the event of a tie in any knock out round the match will be decided by a sudden death end of one bowl from each skip in pairs or fours matches. A coin toss will decide who bowls first.

Final eight determined by wins (ties counting for ½ win) then shots differential, total shots and then countback.

Countback determined by the above criteria starting with latest match played and working back.

Any byes receive a win and 10-0 scoreline.

Finals

- Quarter and semi-finals will be played over 8 ends. However, a bell on 90 minutes indicates that the end in play is the last that may result in a match of less than 8 ends.
- In the event of a tie in any knock out round the match will be decided by a sudden death end of one bowl from each player in singles matches or one bowl from each skip in pairs or fours matches. A coin toss will decide who bowls first.
- Final played over 12 ends with no time limit.

Rule Modification

Not applicable

Equipment Requirements

Shoes with flat soles must be worn - preferably standard bowls shoes. Thongs are allowed to be worn as well as bare feet.

MIXED NETBALL

Rules

The netball competition will be conducted under the rules set down by Netball Australia except where modified below.

Event

This is a mixed teams event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules.

Format

The netball competition will be held as a round robin tournament on Sunday . If required teams may be placed into pools.

Playing time will be 2 x 12 minute halves .

A five minute break will be allowed at half time

A team shall consist of seven players on the court at any one time.. A team must have a minimum of two males and a maximum of three males on the court at any one time. Each team can have no more than one male per third at any one time. This rule may be disregarded where there are insufficient males participating in the event. Each third is defined as:

- > defence third: goal defence and goal keeper, centre third: wing defence, centre and wing attack, and attack third: goal attack and goal shooter.

Points

Points will be awarded as follows:

- Win – 3 points
- Draw – 1 point
- Loss – 0 point

In the event of a forfeit (five mins after scheduled starting time) the team that is available to play shall be awarded the winning points. For the purposes of 'for and against' the score line will be ten-nil (10-0).

Finals

A final will be contested between the top two teams. Where the competition consists of pools the top two teams in each pool will compete in a crossover finals series

The top teams in each pool will compete in the semifinals with the two winners contesting the final. In the event of two or more teams finishing with the same number of points, their positions will be determined on a points for and against basis (points for minus points against), using the results from the preliminary round.

Should the final be tied at the end of full time, an additional five minutes shall be played. If the scores are still tied play shall continue and the first team to have a two goal margin will be deemed the winner.

Rule Modification

Equipment Requirements

Positional bibs will be provided where teams are not able to supply their own.

Netballs will be provided.

Umpires will be provided.

Teams will be required to score.

SOCCER

Rules

The soccer competition will be conducted under the rules set down by the Federation of International Football Association, except where modified below.

Format

This is an open teams event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules.

Format

Each game will consist of two halves of twenty minutes each. A ten minute break will be allowed at half time.

Players who have substituted may come back on.

Any player receiving a red card will automatically receive a one match suspension. Two yellow cards in any given game will result in a red card which will result in an automatic one match suspension.

Any player receiving three yellow cards in the competition will automatically receive a one match suspension.

Ladder points

Points will be awarded as follows:

- Win – 3 points
- Draw – 1 point
- Loss – 0 point

In the event of a forfeit the team that is available to play shall be awarded the winning points. For the purposes of 'for and against' the score line will be three-nil (3-0).

In the event of two or more teams finishing with the same number of points, their positions will be determined on a 'for and against basis', using the results from the preliminary rounds.

Finals

A final will be contested between the top two teams. Where the competition consists of pools the top two teams in each pool will compete in a finals series

If the final is tied at full time, ten minutes sudden death (golden goal) additional time will be played. If the teams are still tied, a penalty shoot-out shall be conducted with each team having five penalty kicks with the players on the field at the end of extra time. If the teams are still tied, then sudden death penalties shall decide a winner with the players on the field at the end of extra time

Rule Modification

The competition will consist of an open team event of six players per side in a round robin competition. Teams may have a maximum of nine players. It will be played on a reduced pitch size with smaller goals.

No slide tackles will be permitted.

There will be no offside, and all free kicks are direct (a five metre rule will apply).

Players are permitted to shoot in the square.

Equipment Requirements

Balls will be provided.

Umpires will be provided.

Participants require shin guards.

SWIMMING

Rules

The swimming competition will be conducted under the rules set down by FINA except where modified below;

Event

For each category in the program, the competition will consist of:

- men's individual event.
- women's individual event.

For the relays, the competition will consist of:

- an open team's event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The swimming program will be run as a timed finals event. Heats will be conducted in the following order. Heats will be seeded where numbers allow.

- 200 meter freestyle (scratch only)
- 50 meter butterfly (scratch only)
- 100 meter freestyle (scratch only)
- 50 meter breaststroke (scratch only)
- 50 meter freestyle (handicap only)
- 4 x 50 meter medley relay (handicap only)
- 50 meter backstroke (scratch only)
- 50 meter freestyle (scratch only)
- 4 x 50 meter freestyle relay (handicap only)

An individual swimmer may compete in a maximum of 3 individual events. Relay teams should be mixed gender, with a minimum of one female. Relay teams will consist of four swimmers.

Scratch races

For all the individual scratch races, points will be awarded to the four fastest male swimmers and the four fastest female swimmers:

- 6 points for the fastest, 4 points for the second fastest, 2 points for the third fastest, 1 point for the fourth fastest

For the relay races points will be awarded to the four fastest teams

- 24 points for the fastest, 16 points for the second fastest, 8 points for the third fastest, 4 points for the fourth fastest.

Handicap races

Swimmers will be required to estimate their time for the handicap races, and will accrue points depending on how close their actual time is to their nominated time. The estimate for the team will be the accumulated estimate of all team members.

For the individual handicap races, points will be awarded as follows:

- 6 points within one second, 4 points within two seconds, 2 points within three seconds, 1 points within four seconds
- For the team handicap races, points will be awarded as follows:
- 24 points within three seconds, 16 points within six seconds, 8 points within nine seconds, 4 points within twelve seconds, 2 points within sixteen seconds.

In the event of a tie, positions will be determined by the times in the 50m freestyle.

Champion male

The champion male will be the male swimmer gaining most points after all scratch and handicap races are contested.

Champion female

The champion female will be the female swimmer gaining most points after all scratch and handicap races are contested.

Champion team

The champion team will be the team that accumulates the highest number of points from all events by team members. In the event of a tie, positions will be determined by the times in the 4 x 50 metre freestyle relay.

Rule Modification

Swimmers can start in the water if they choose.

Equipment Requirements

Swimmers should bring goggles

TABLE TENNIS

Rules

The competition will be conducted under the rules set down by the Australian Table Tennis Association except where modified below.

Event

- Men's singles
- women's singles
- open team's event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The Table Tennis competition will be held as a round robin tournament over 4 days (Monday, Tuesday, Thursday, Friday). If required teams will be placed into pools.

A match will consist of a doubles rubber and two singles rubbers ie. A doubles rubber will be played followed by two singles rubbers each against the opposite team.

Singles rubber will consist of five advantage games to eleven. Matches will be decided by the number of rubbers won.

Doubles rubber will consist of five advantage games to eleven

The final will be contested over seven advantage games to eleven.

Ladder points

Points are awarded as follows:

- Win – 3 points
- Draw – 1 point
- Loss – 0 point

In the event of a forfeit the person or team who is available to play shall be awarded the winning points. For the purposes of 'for and against' the score line will be nil-nil (0-0).

Finals

A final will be contested between the top two players/teams. Where the competition consists of pools the top two players/teams in each pool will compete in a crossover finals series.

In the event of two or more players/teams in a pool finishing with the same number of points, their positions will be determined on rubbers won and lost using the results from the preliminary round. If still tied, positions will be determined on total points for and against.

Rule Modification

Not applicable.

Equipment Requirements

Players are required to provide their bat.

All other balls and equipment will be provided.

Players will be asked to score finals.

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TEN PIN BOWLING

Rules

The ten pin bowling competition will be conducted under the rules set down by the Australian Ten Pin Bowling governing rules except where modified below.

Event

The competition will consist of:

- an open fours teams event (scratch and handicap)
- an open pairs event (scratch and handicap)
- a men's individual event (scratch and handicap), and
- a women's individual event (scratch and handicap).

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The Ten Pin competition will be held over 4 days (Monday, Tuesday, Thursday, Friday).

Each bowler will bowl a three game series each day.

The fours teams event (scratch and handicap) will be contested on Monday.

The pairs event (scratch and handicap) will be contested on Tuesday.

The individual event (scratch and handicap) will be contested on Thursday. A final series will be held on Friday between the top 6 players.

Handicaps

Handicaps will be based over the 9 games played Monday, Tuesday and Thursday using the following formula

100% of the bowlers/team average to 200.

Example: A bowlers average over the 9 games is 147pins. The handicap is $200 - 147 = 53$. This is added to the pin fall for the handicap events.

Finals

Individuals Event

Scratch - The top 6 players will play in a final series on the Friday

Handicap – The total pinfall plus handicap of all games will be the winner and runner up of the handicap event.

Pairs & Fours

Scratch – The total pinfall of all the pairs or fours games will determine the winner and runner up of the event.

Handicap - The total pinfall plus handicap each of the players for all the pairs or fours games will be the winner and runner up of the handicap event.

Draws

Should two or more teams or individuals have the same total score in any event, the highest last game shall determine their placing.

Rule Modification

Equipment Requirements

Bowling balls – participants may use their own ball. Bowling balls are available at the centre.

Shoes – ten pin bowling shoes are available at the centre. Bowlers may use flat soled runners as long as they ensure they are free of dirt and stones.

TENNIS

Rules

The tennis competition will be conducted under the rules set down by the Lawn Tennis Association of Australia, except where modified below.

Event

The competition will consist of:

- men's singles
- men's doubles
- ladies' singles
- ladies' doubles

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules. The points allocated to each event will be distributed evenly.

Format

The Tennis competition will be held as a round robin tournament over 4 days (Monday, Tuesday, Thursday, Friday). If required teams will be placed into pools.

Singles & Doubles games

Each match will be the first to 6 games with a standard tie breaker at 5 all

Normal rules apply for swapping ends and on deuce.

Semifinals and finals matches shall consist of one set with a tie-breaker (if required).

The tie breaker will be the first to 7 points with a 2 point margin required

Ladder points

Points are awarded as follows:

- Win – 3 points
- Draw – 1 point
- Loss – 0 point

In the event of a forfeit the players that are available to play shall be awarded the winning points. For the purposes of 'for and against' the score line will be six-nil (6-0).

In the event of two or more players/teams finishing with the same number of points, their positions will be determined on a 'games for and against' basis using the results from the round robin games.

If the players still can't be split a 4-game tie-breaker will be played to determine finals match-up.

Finals

The top teams/players in each pool at the end of the round robin will contest a final series.

Rule Modification

Not applicable.

Equipment Requirements

Players will need to provide their own racquets.

New tennis balls will be provided at the commencement of competition

In the preliminary games players/teams will score their own game. In the finals players not contesting finals will be asked to score.

Touch football

Rules

The touch football competition will be conducted under the rules set down by the Australian Touch Football Association, except where modified below

Event

This is an open teams event

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules.

Format

The Touch Football competition will be held as a round robin tournament over 3 days (Monday, Tuesday, Thursday). If required teams will be placed into pools.

There are 6 players per side taking the field and a maximum of 10 players on a team.

Each game will be two halves of twenty minutes each. A five minute break will be allowed at half time.

Try's are worth one point each.

Ladder points

Points are awarded as follows:

- > win – 3 points
- > draw – 1 points
- > loss – 0 points

In the event of a forfeit the team that is available to play shall be awarded the winning points. For the purposes of 'for and against' the score line will be five-nil (5-0).

Finals

The top teams in each pool at the end of the round robin will contest in the semi finals with the winners contesting the final.

In the event of two or more teams finishing with the same number of points, their positions will be determined on a 'tries for and against' basis using the results from the preliminary rounds.

Rule Modification

Not applicable.

Equipment Requirements

All equipment will be provided.

Umpires will be provided.

Volleyball

Rules

The volleyball competition will be conducted under the rules set down by the Australian Volleyball Federation, except where modified by below.

Event

The is a mixed teams event.

Shield Points

The total Shield Points available will be based on the formula contained in the General Rules.

Format

The volleyball competition will be held as a round robin tournament over 1 day (Sunday) If required teams may be placed into pools.

Each match will be the best of three sets. The first two sets will be first to eighteen points and capped at eighteen.

The third set (if required) will be to fifteen and uncapped. If the score gets to 14 the winner is the team that obtains a two point advantage.

Matches will be decided on the basis of completed sets.

Ladder points

Points will be awarded as follows:

- Win - 3 points
- Draw - 1 points
- Loss –0 point

In the event of a forfeit the available team shall be awarded the winning points and the score recorded as eighteen – nil (18 – 0).

Each set is forfeited after five minutes therefore after ten minutes the game is forfeited.

In the event of two or more teams finishing with the same number of points, their positions will be determined by sets won minus sets lost in the preliminary rounds.

If still tied, positions will determined on percentage based on points for and against.

Finals

The top teams in each pool at the end of the round robin will contest a finals series.

The grand final will be best of three sets as above but with no time limit.

Rule Modification

There must be six players on the court at any one time. Teams must have a minimum of one female on the court at any one time.

Points are awarded per rally (you don't have to serve to win the point).

Playing time is limited to thirty minutes per game. Any set which is incomplete at the end of the prescribed time limit shall be counted as a completed set provided one team has reached at least eight points and holds a lead of at least two points.

Matches will be decided on the basis of completed sets.

Equipment Requirements

All equipment will be provided.

Teams will be rostered to umpire, score and time keep.

